

SUMMER SLAUGHTER 14 – 2024

Game Safety and Camping Rule Set

Eye protection must be always worn on the field. At no time are they to be removed while in the play area. No mesh or stamped eye protection is allowed. Should someone be observed with no eye protection on, BLIND MAN should be called and echoed by all players, and the game stopped until the person has eye pro or is escorted off the field. Admins should be notified immediately if BLIND MAN is called and the location of the incident. Stay in place until GAME ON is called.

Face protection must be always worn for everyone on the field, even if you are not playing. Face protection must be hard, such as a paintball mask, mesh mask, etc.

Should a medical emergency occur on the field, game play should be stopped, and admins contacted immediately. BLIND MAN is a good way to stop play in this type of situation. A medical plan is in place with the admins, and admins will provide care/extraction from the field. Stay in place until GAME ON is called.

We are playing airsoft in the woods. There is stinging nettle, blackberries and other unpleasant plants. Please be aware of what is around you.

If police enter the field: all replicas **MUST** be placed on the ground and **ALL** players must be at least 20 feet away from them. Admins will address the situation.

A hit is considered a BB impact on you, or your gear (excluding your gun). When you are hit, call out HIT as loudly as you can. Yelling hit as loudly as you can helps prevent you from being shot more. When you are hit, pull out your red death rag and wave it, then place it on your head.

Dead men do not talk! If you're dead, then head back to respawn. Telling your team where a player was that killed you is just as bad as not calling your hits.

Minimum engagement distance, or MED is based on your FPS. Distances less than that are recommended calling SAFETY KILL or switching to low velocity sidearm. Intentionally shooting someone in the face/head from within your MED may be grounds for dismissal from the event without refund. MEDs are based on your FPS, NOT your weapon platform. Your MED may be different from another player's MED. If you are concerned about a player shooting inside their MED, please contact an admin.

All HPA replicas capable of shoot full auto, must shoot under 400 FPS. HPA replicas firing semi auto only or are bolt action are not affected by this.

FPS

350<= point blank-FULL AUTO

351- 420 = 25 feet-FULL AUTO

421 - 475 = 50 feet-SEMI AUTO ONLY

476 - 550 = 75 feet-BOLT ACTION ONLY

If you are unsure of how far that is, there is a handy guide by the chrono station. Please note your FPS when you chrono, it is YOUR duty to remember, not the admins. The admins will tell you what your MED is. If you have a lot of guns, bring a piece of paper to write it down. You may be quizzed on your MED.

Safety Kills: NOT MANDATORY UNLESS THEY ARE WITHIN YOUR MED! However, if the person has you dead to rights, they should be able to shoot you (and most likely will) if you try to challenge it. If you can shoot them first, it wasn't a true safety kill. Remember that the end all be all is the impact of a BB on a person.

Ricochets do not count. You and your gear must be directly hit by a BB to count. Gun hits DO NOT count. Grenades must expel BB's to count as lethal. Only BB hits count as killing a player. Thunder B's without BB's inside just make noise. Noise doesn't kill.

Only man-made cut outs that are larger than 1 square foot can be shot out of. There are very small gaps in some of the structures where you could shoot out of them including gaps between barrels. Shooting between these very narrow gaps IS NOT ALLOWED. These small gaps are considered blind firing. Blind firing is against the rules and may result in you being removed from the field. If you cannot look down your sights to see your target, you are blind firing.

Any disagreement between players should be forwarded up to an admin for final ruling. This game is for fun. Fighting will result in expulsion from the event without a refund.

Do not shoot into other players spawns. If you are too close to a spawn location, back up or move to a new location so you are not shooting spawning players.

Please look at the game timetable and be on the field ready to play BEFORE the start of the time block. Gather at the tent by the village ready to play before the start of the time block ensures you get the most trigger time in.

Do not litter! There are trash bags located at your spawns to dispose of trash as well as at the field booth. Do not throw empty CO2 caplets (or any other trash) on the ground. Hold on to them and dispose of them properly. Keeping the field clean keeps the owner happy which lets us keep using the field.

No pyrotechnic devices of any kind are allowed. Also, only smoke on gravel areas and police your butts once you are finished. Lasers are banned from both day and nighttime use.

Lost and found items should be handed to an admin, with an approximate location of where they were found. Please contact any admin if you have lost items, as well as checking at the end of the day. We will have a clear tote located at the tent by the village for lost and found items. Check this tote to see if your missing items get turned in. Please also try contacting SPECDET1 VIA Facebook after the event to see if your lost item gets turned in.

CAMPING RULES:

By camping at Summer Slaughter, you agree to the following rules:

Quiet time starts at 11pm. This includes generators, music and loud talking

Respect your neighbor's space and property

No illegal drug use

No unlawful alcohol use

No campfires in the orchard (propane grills are okay)

No touching, attaching or cutting anything from or to the trees

You will clean up your campsite of ALL trash (including bottle caps and cigarette butts) before leaving the property.

A dumpster at the entrance is available to get rid of all your waste.

If you bring your dog, you will keep them on a leash and clean up after them.

If you see someone failing to adhere to these rules, you will notify a member of SPECDET as soon as possible. We can be reached on FRS channel 1.

Absolutely no dry or live fire in the orchard! If you need to test fire, you must be within the field mesh netting. Eye protection must be worn as well. The chrono station is the closest area for access.

Failure to abide by these rules are grounds for immediate ejection from Summer Slaughter with no refund and the potential of a lifetime ban from all SPECDET events, regardless of where the event is held